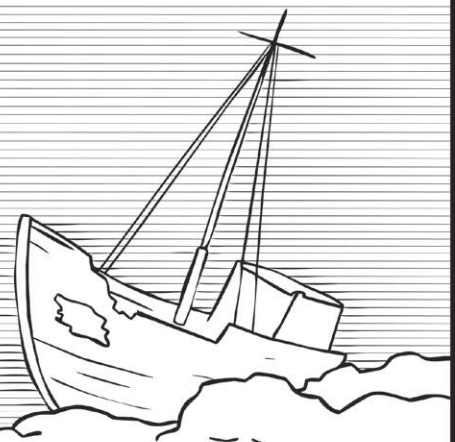
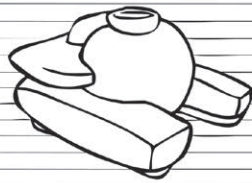
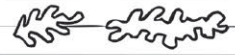


Creatures in the Layers of the Ocean

Layers

The Abyss

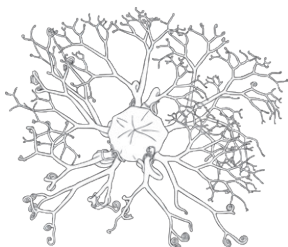
- Small due to pressure
- No eyes
- Feed on dead matter



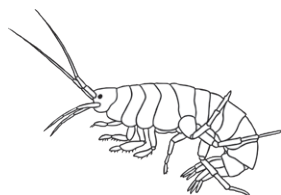
1. Cut the labels for the layers of the ocean and place them in order from the lowest to the highest layer. The first one has been done for you.

<p>Midnight Zone</p> <ul style="list-style-type: none"> • Create their own light • 'Sit and wait' hunters • Tiny eyes • Hunters with lights
<p>Sunlight Zone</p> <ul style="list-style-type: none"> • Has plants • Sleek bodied fish • Fast fish that hunt
<p>Twilight Zone</p> <ul style="list-style-type: none"> • No plants • Grazers and hunt
<p>The Abyss</p> <ul style="list-style-type: none"> • Small due to pressure • No eyes • Feed on dead matter

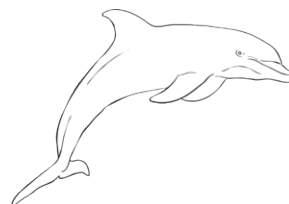
2. Draw the creatures in the ocean layers picture.



Basket Star
(Starfish with tree like appearance that catches food matter in its net)



Amphipod
(See-through eyeless shrimp)



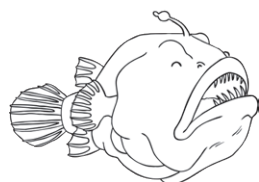
Dolphin
(Warm blooded mammal that sometimes comes up for air)



Viper Fish
(Waits for its prey to be lured by its glow)



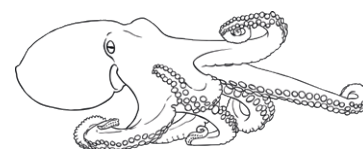
Sea Cucumber
(Many tentacled creature that crawls along the sea floor to find food)



Angler fish
(Fish with light up bulb hanging in front of its face to attract prey)



Salmon
(Speedy fish that lives in salt and fresh water)



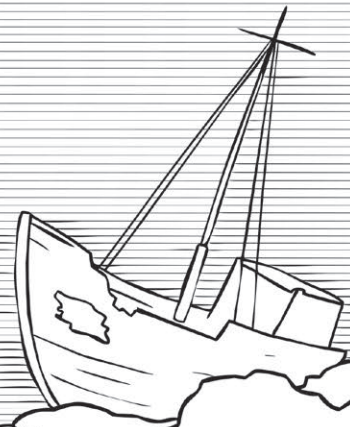
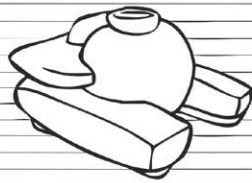
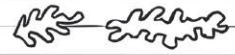
Octopus
(8 legged creatures that searches and hunts for prey)

Creatures in the Layers of the Ocean

Layers

The Abyss

There is no light whatsoever, so often creatures will not have eyes. They are likely to be small due to the pressure and will feed on dead matter from above.



1. Cut out the labels for the layers of the ocean and place them in order from the lowest to the highest layer. The first one has been done for you.

Midnight Zone

Most creatures have tiny eyes. Animals create their own light, and lure their prey. Other hunters 'sit and wait'

Sunlight Zone

Sleek bodied fish swim fast to catch their prey. Sunlight allows plants to grow so plant feeders are also found.

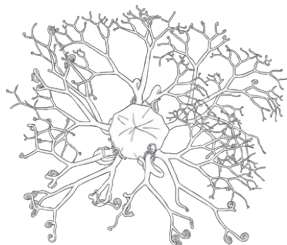
Twilight Zone

Due to lack of sunlight no plants grow. Creatures tend to be slower moving. They will filter the water to feed, graze or hunt.

The Abyss

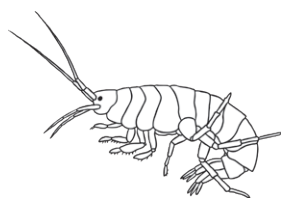
There is no light whatsoever, so often creatures will not have eyes. They are likely to be small due to the pressure and will feed on dead matter from above.

2. Draw the creatures in the ocean layers picture.



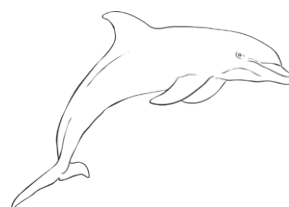
Basket Star

(Starfish with tree like appearance that catches food matter in its net)



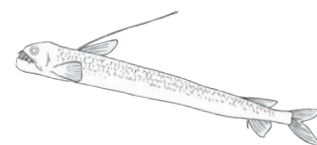
Amphipod

(See-through eyeless shrimp)



Dolphin

(Warm blooded mammal that sometimes comes up for air)



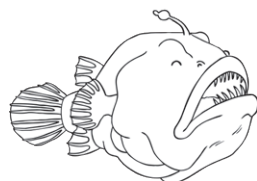
Viper Fish

(Waits for its prey to be lured by its glow)



Sea Cucumber

(Many tentacled creature that crawls along the sea floor to find food)



Angler fish

(Fish with light up bulb hanging in front of its face to attract prey)



Salmon

(Speedy fish that lives in salt and fresh water)

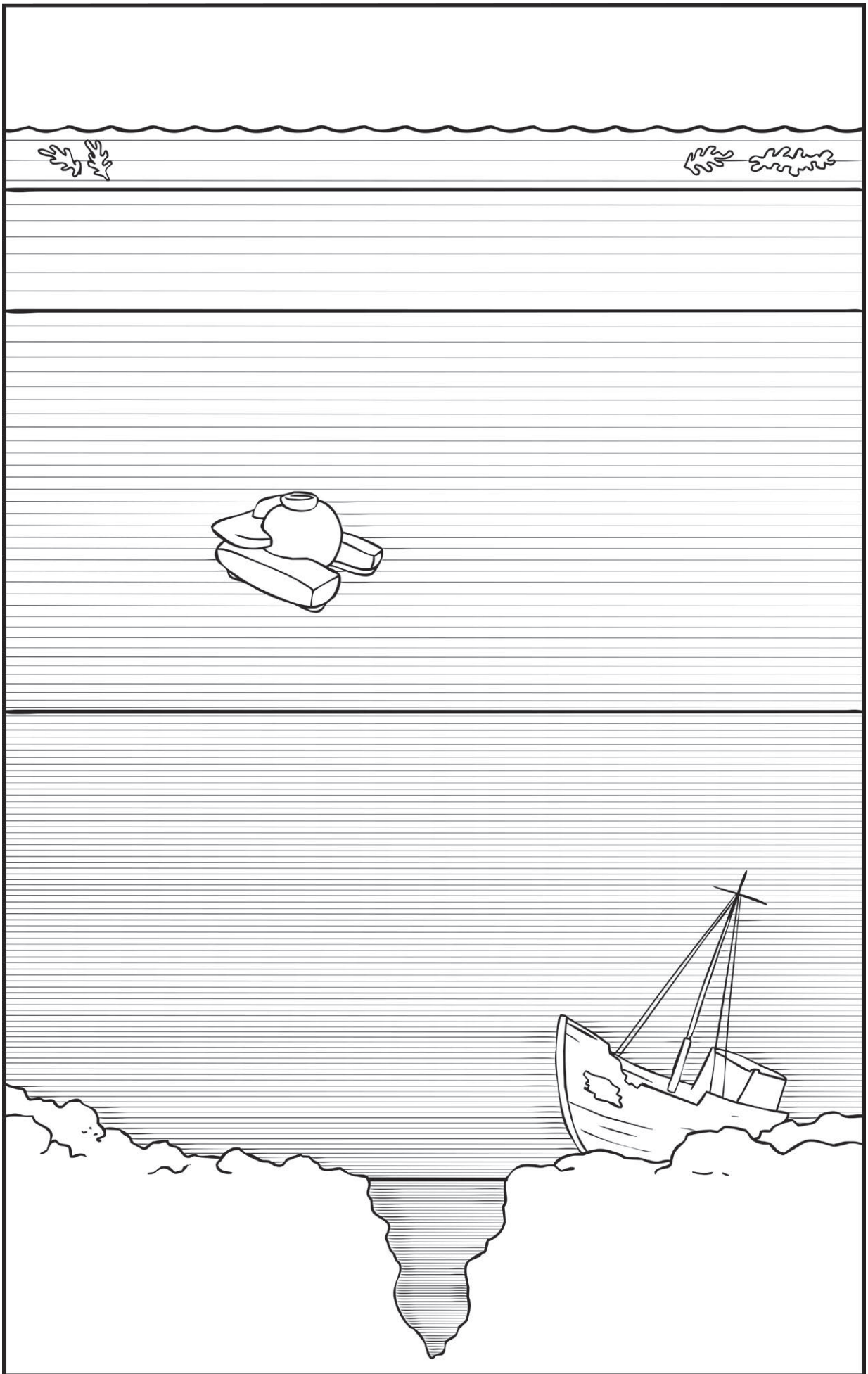


Octopus

(8 legged creatures that searches and hunts for prey)

Creatures in the Layers of the Ocean

Layer	Animals
<p>The Abyss There is no light whatsoever, so often creatures will not have eyes. They are likely to be small due to the pressure and will feed on dead matter from above.</p>	



1. Cut out the labels for the layers of the ocean and place them in order from the lowest to the highest layer. The first one has been done for you.

Midnight Zone

There is no light here, so most creatures have tiny eyes. Creatures often create their own light, to lure their prey and act as a defense. Other hunters 'sit and wait'. Creatures tend to be slimy and slow moving.

Sunlight Zone

Sunlight allows plants to grow so plant feeders are found as well as fast swimming hunters. Fish tend to be sleeked bodied and muscly so they can catch their prey.

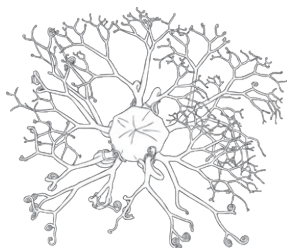
Twilight Zone

Due to lack of sunlight no plants grow here. Some creatures feed by filtering the water whilst others will graze. Others creatures hunt and some will do this at speed.

The Abyss

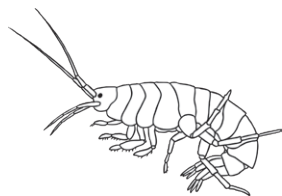
There is no light whatsoever, so often creatures will not have eyes and are sometimes transparent. They are likely to be small due to the pressure of the water above. Creatures tend to move little, have very low metabolic rates and feed on dead matter from above.

2. Draw the creatures in the ocean layers picture.



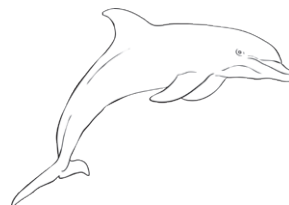
Basket Star

(Starfish with tree like appearance that catches food matter in its net)



Amphipod

(See-through eyeless shrimp)



Dolphin

(Warm blooded mammal that sometimes comes up for air)



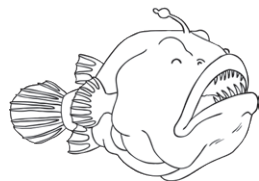
Viper Fish

(Waits for its prey to be lured by its glow)



Sea Cucumber

(Many tentacled creature that crawls along the sea floor to find food)



Angler fish

(Fish with light up bulb hanging in front of its face to attract prey)



Salmon

(Speedy fish that lives in salt and fresh water)

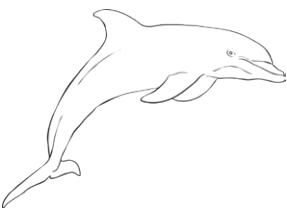
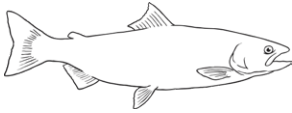


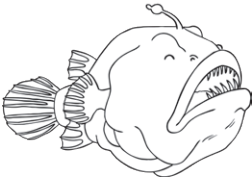
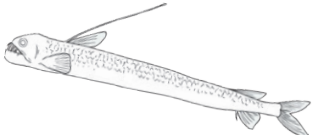
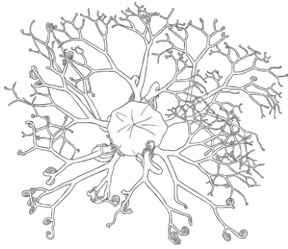
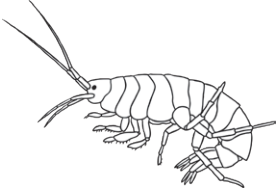


Octopus

(8 legged creatures that searches and hunts for prey)

Creatures in the Layers of the Ocean

Answers

<p>Sunlight Zone Sunlight allows plants to grow so plant feeders are found as well as fast swimming hunters. Fish tend to be sleeked bodied and muscly so they can catch their prey.</p>	 <p>Dolphin (Warm blooded mammal that sometimes comes up for air)</p>	 <p>Salmon (Speedy fish that lives in salt and fresh water)</p>
<p>Twilight Zone Due to lack of sunlight no plants grow here. Some creatures feed by filtering the water whilst others will graze. Others creatures hunt and some will do this at speed.</p>	 <p>Sea Cucumber (Many tentacled creature that crawls along the sea floor to find food)</p>	 <p>Octopus (8 legged creatures that searches and hunts for prey)</p>
<p>Midnight Zone There is no light here, so most creatures have tiny eyes. Creatures often create their own light, to lure their prey and act as a defense. Other hunters 'sit and wait'. Creatures tend to be slimy and slow moving.</p>	 <p>Angler fish (Fish with light up bulb hanging in front of its face to attract prey)</p>	 <p>Viper Fish (Waits for its prey to be lured by its glow)</p>
<p>The Abyss There is no light whatsoever, so often creatures will not have eyes and are sometimes transparent. They are likely to be small due to the pressure of the water above. Creatures tend to move little, have very low metabolic rates and feed on dead matter from above.</p>	 <p>Basket Star (Starfish with tree like appearance that catches food matter in its net)</p>	 <p>Amphipod (See-through eyeless shrimp)</p>